## Holy Trinity CofE Primary School

 MATHS CURRICULUM OVERVIEW|  | Autumn |
| :--- | :--- |
| EYFS | Mastering Number <br> • identify when a set can be subitised and when <br> counting is needed <br> • subitise different arrangements, both unstructured <br> and structured, including using the Hungarian number <br> frame |

- make different arrangements of numbers within 5 and talk about what they can see, to develop their conceptual subitising skills
- spot smaller numbers 'hiding' inside larger numbers
- connect quantities and numbers to finger
patterns and explore different ways of representing numbers on their fingers
- hear and join in with the counting sequence, and connect this to the 'staircase' pattern of the counting numbers, seeing that each number is made of one more than the previous number - develop counting skills and knowledge, including: that the last number in the count tells us 'how many' (cardinality); to be accurate in counting, each thing must be counted once and once only and in any order; the need for I:I
correspondence; understanding that anything can be counted, including actions and sounds
- compare sets of objects by matching
- begin to develop the language of 'whole' when talking about objects which have parts

Getting to know you
Match, sort \& compare
Step I Match objects
Step 2 Match pictures and objects

Spring
Mastering Number

- continue to develop their subitising skills for numbers within and beyond 5, and increasingly connect quantities to numerals
- begin to identify missing parts for numbers within 5
- explore the structure of the numbers 6 and 7 as ' 5 and a bit' and connect this to finger patterns and the Hungarian number frame
- focus on equal and unequal groups when comparing numbers
- understand that two equal groups can be called a 'double' and connect this to finger patterns
- sort odd and even numbers according to their 'shape’
- continue to develop their understanding of the counting sequence and link cardinality and ordinality through the 'staircase' pattern
- order numbers and play track games - join in with verbal counts beyond 20 , hearing the repeated pattern within the counting numbers


## Alive in 5

Step I Introduce zero
Step 2 Find 0 to 5
Step 3 Subitise 0 to 5
Step 4 Represent 0 to 5
Step 5 I more
Step 6 I less
Step 7 Composition
Step 8 Conceptual subitising to 5

Mastering Number

- continue to develop their counting skills,
counting larger sets as well as counting actions and sounds
- explore a range of representations of numbers, including the 10 -frame, and see how doubles can be arranged in a 10 -frame
- compare quantities and numbers, including sets of objects which have different attributes
- continue to develop a sense of magnitude, e.g.
knowing that 8 is quite a lot more than 2 , but 4 is only a little bit more than 2
- begin to generalise about 'one more than' and 'one less than' numbers within 10
- continue to identify when sets can be subitised and when counting is necessary
- develop conceptual subitising skills including when using a rekenrek

To 20 and beyond
Step I Build numbers beyond I0 (IO-I3)
Step 2 Continue patterns beyond 10 (10-13)
Step 3 Build numbers beyond 10 (14-20)
Step 4 Continue patterns beyond 10 (I4-20)
Step 5 Verbal counting beyond 20
Step 6 Verbal counting patterns
How many now?
Step I Add more
Step 2 How many did I add?
Step 3 Take away
Step 4 How many did I take away?

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Step 3 Identify a set
Step 4 Sort objects to a type
Step 5 Explore sorting techniques
Step 6 Create sorting rules
Step 7 Compare amounts
Talk about measure and patterns
Step I Compare size
Step 2 Compare mass
Step 3 Compare capacity
Step 4 Explore simple patterns
Step 5 Copy and continue simple patterns

It's me I,2,3
Step I Find I, 2 and 3
Step 2 Subitise I, 2 and 3
Step 3 Represent I, 2 and 3
Step 4 I more
Step 5 I less
Step 6 Composition of I, 2 and 3

Circles and triangles
Step I Identify and name circles and triangles
Step 2 Compare circles and triangles
Step 3 Shapes in the environment
Step 4 Describe position

## I, 2,3,4,5

Step I Find 4 and 5
Step 2 Subitise 4 and 5
Step 3 Represent 4 and 5
Step 4 I more
Step 5 I less
Step 6 Composition of 4 and 5

Step I Compare mass
Step 2 Find a balance
Step 3 Explore capacity
Step 4 Compare capacity
Growing 6,7,8
Step 1 Find 6, 7 and 8
Step 2 Represent 6, 7 and 8
Step 3 I more
Step 4 I less
Step 5 Composition of 6, 7 and 8
Step 6 Make pairs-odd and even
Step 7 Double to 8 (find a double)
Step 8 Double to 8 (make a double)
Step 9 Combine 2 groups
Step 10 Conceptual subitising
Length, height and time
Step I Explore length
Step 2 Compare length
Step 3 Explore height
Step 4 Compare height
Step 5 Talk about time
Step 6 Order and sequence time
Building 9 and 10
Step I Find 9 and 10
Step 2 Compare numbers to 10
Step 3 Represent 9 and 10
Step 4 Conceptual subitising to 10
Step 5 I more
Step 6 I less
Step 7 Composition to 10
Step 8 Bonds to 10 (2 parts)

Manipulate, compose and decompose
Step I Select shapes for a purpose
Step 2 Rotate shapes
Step 3 Manipulate shapes
Step 4 Explain shape arrangements
Step 5 Compose shapes
Step 6 Decompose shapes
Step 7 Copy 2-D shape pictures
Step 8 Find 2-D shapes within 3-D shapes
Sharing and grouping
Step I Explore sharing
Step 2 Sharing
Step 3 Explore grouping
Step 4 Grouping
Step 5 Even and odd sharing
Step 6 Play with and build doubles
Visualise, build and map
Step I Identify units of repeating patterns
Step 2 Create own pattern rules
Step 3 Explore own pattern rules
Step 4 Replicate and build scenes and constructions
Step 5 Visualise from different positions
Step 6 Describe positions
Step 7 Give instructions to build
Step 8 Explore mapping
Step 9 Represent maps with models
Step 10 Create own maps from familiar places
Step II Create own maps and plans from story situations

## Make connections

Step I Deepen understanding

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|  | Step 7 Composition of I-5 <br> Shapes with 4 sides <br> Step I Identify and name shapes with 4 sides <br> Step 2 Combine shapes with 4 sides <br> Step 3 Shapes in the environment <br> Step 4 My day and night | Step 9 Make arrangements of 10 <br> Step 10 Bonds to 10 (3 parts) <br> Step II Doubles to 10 (find a double) <br> Step 12 Doubles to 10 (make a double) <br> Step 13 Explore even and odd <br> Explore 3D shapes <br> Step I Recognise and name 3-D shapes <br> Step 2 Find 2-D shapes within 3-D shapes <br> Step 3 Use 3-D shapes for tasks <br> Step 4 3-D shapes in the environment <br> Step 5 Identify more complex patterns <br> Step 6 Copy and continue patterns <br> Step 7 Patterns in the environment | Step 2 Patterns and relationships Consolidation |
| :---: | :---: | :---: | :---: |
| Year I | Mastering Number <br> - subitise within 5 , including when using a rekenrek, and re-cap the composition of 5 <br> - develop their understanding of the numbers 6 to 9 using the '5 and a bit' structure <br> - compare numbers within 10 and use precise mathematical language when doing so <br> - re-cap the order of numbers within 10 and connect this to 'I more' and 'I less' than a given number <br> - explore the structure of even numbers (including that even numbers can be composed by doubling any number, and can be composed of 2s) <br> - explore the structure of the odd numbers as being composed of 2s and I more <br> - explore the composition of each of the numbers 6,8 , and 10 <br> - explore number tracks and number lines and identify the differences between them <br> Place value (within 10 ) | Mastering Number <br> - explore the composition of each of the numbers 7 and 9 <br> - explore the composition of odd and even numbers, seeing that even numbers can be made of two odd or two even parts, and that odd numbers can be composed of one odd part and one even part <br> - identify the number that is two more or two less than a given odd or even number, identifying that two more/ less than an odd number is the next/previous odd number, and two more/less than an even number is the next/ previous even number <br> - explore the aggregation and partitioning structures of addition and subtraction through systematically partitioning and re-combining numbers within 10 and connecting this to the part-part-whole diagram, including using the language of parts and wholes | Mastering Number <br> - explore the composition of the numbers II to 19 as ' 10 and a bit' and compare numbers within 20 <br> - connect the composition of the numbers II to I9 to their position in the linear number system, including identifying the midpoints of 5, 10 and 15 <br> - compare numbers within 20 <br> - understand how addition and subtraction equations can represent previously explored structures of addition and subtraction (aggregation/ partitioning/augmentation/ reduction) <br> - practise retrieving previously taught facts and reason about these <br> Multiplication \& Division <br> Step I Count in 2s <br> Step 2 Count in 10s <br> Step 3 Count in 5s <br> Step 4 Recognise equal groups <br> Step 5 Add equal groups |

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Step I Sort objects
Step 2 Count objects
Step 3 Count objects from a larger group
Step 4 Represent objects
Step 5 Recognise numbers as words
Step 6 Count on from any number
Step 7 I more
Step 8 Count backwards within 10
Step 9 I less
Step 10 Compare groups by matching
Step II Fewer, more, same
Step 12 Less than, greater than, equal to
Step 13 Compare numbers
Step 14 Order objects and numbers
Step 15 The number line
Addition \& Subtraction (within IO)
Step I Introduce parts and wholes
Step 2 Part-whole model
Step 3 Write number sentences
Step 4 Fact families - addition facts
Step 5 Number bonds within 10
Step 6 Systematic number bonds within 10
Step 7 Number bonds to 10
Step 8 Addition - add together
Step 9 Addition - add more
Step 10 Addition problems
Step II Find a part
Step 12 Subtraction - find a part
Step 13 Fact families - the eight facts
Step 14 Subtraction - take away/cross out (How many left?)
Step 15 Subtraction - take away (How many left?)
Step 16 Subtraction on a number line

- explore the augmentation and reduction
structures of addition and reduction using number stories, including introducing the 'first, then, now' language structure

Place value (within 20)
Step I Count within 20
Step 2 Understand 10
Step 3 Understand II, 12 and I3
Step 4 Understand 14, 15 and 16
Step 5 Understand 17, 18 and 19
Step 6 Understand 20
Step 7 I more and I less
Step 8 The number line to 20
Step 9 Use a number line to 20
Step 10 Estimate on a number line to 20
Step II Compare numbers to 20
Step 12 Order numbers to 20
Addition \& Subtraction (within 20)
Step I Add by counting on within 20
Step 2 Add ones using number bonds
Step 3 Find and make number bonds to 20
Step 4 Doubles
Step 5 Near doubles
Step 6 Subtract ones using number bonds
Step 7 Subtraction - counting back
Step 8 Subtraction - finding the difference
Step 9 Related facts
Step 10 Missing number problems
Place value (within 50)
Step I Count from 20 to 50
Step 2 20, 30, 40 and 50

Step 6 Make arrays
Step 7 Make doubles
Step 8 Make equal groups - grouping
Step 9 Make equal groups - sharing

## Fractions

Step I Recognise a half of an object or a shape
Step 2 Find a half of an object or a shape
Step 3 Recognise a half of a quantity
Step 4 Find a half of a quantity
Step 5 Recognise a quarter of an object or a shape
Step 6 Find a quarter of an object or a shape
Step 7 Recognise a quarter of a quantity
Step 8 Find a quarter of a quantity
Geometry - Position \& Direction
Step I Describe turns
Step 2 Describe position - left and right
Step 3 Describe position - forwards and backwards
Step 4 Describe position - above and below
Step 5 Ordinal numbers
Place value (within 100 )
Step I Count from 50 to 100
Step 2 Tens to 100
Step 3 Partition into tens and ones
Step 4 The number line to 100
Step 5 I more, I less
Step 6 Compare numbers with the same number of tens
Step 7 Compare any two numbers

Measurement - money
Step I Unitising

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|  | Step 17 Add or subtract I or 2 <br> Geometry - shape <br> Step I Recognise and name 3-D shapes <br> Step 2 Sort 3-D shapes <br> Step 3 Recognise and name 2-D shapes <br> Step 4 Sort 2-D shapes <br> Step 5 Patterns with 2-D and 3-D shapes | Step 3 Count by making groups of tens <br> Step 4 Groups of tens and ones <br> Step 5 Partition into tens and ones <br> Step 6 The number line to 50 <br> Step 7 Estimate on a number line to 50 <br> Step 8 I more, I less <br> Measurement - Length \& Height <br> Step I Compare lengths and heights <br> Step 2 Measure length using objects <br> Step 3 Measure length in centimetres <br> Measurement - Weight \& Volume <br> Step I Heavier and lighter <br> Step 2 Measure mass <br> Step 3 Compare mass <br> Step 4 Full and empty <br> Step 5 Compare volume <br> Step 6 Measure capacity <br> Step 7 Compare capacity | Step 2 Recognise coins <br> Step 3 Recognise notes <br> Step 4 Count in coins <br> Measurement - time <br> Step I Before and after <br> Step 2 Days of the week <br> Step 3 Months of the year <br> Step 4 Hours, minutes and seconds <br> Step 5 Tell the time to the hour <br> Step 6 Tell the time to the half hour |
| :---: | :---: | :---: | :---: |
| Year 2 | Mastering Number <br> - review the composition of the numbers 6 to 9 as ' 5 and a bit' <br> - compare numbers using the language of comparison and use the symbols < > = <br> - review the structure of even numbers (including exploring how even numbers can be composed of two odd parts or two even parts) and the composition of each of 6,8 and 10 <br> - review the structure of odd numbers (including exploring how odd numbers can be composed of one odd part and one even part) and the composition of each of 7 and 9 | Mastering Number <br> - explore how the numbers 6 to 9 can be doubled using the ' 5 and a bit' and ' 10 and a bit' structure <br> - use doubles to calculate near doubles <br> - use bonds of 10 to reason about bonds of 20, in which the given addend is greater than 10 <br> - use known number bonds within 10 to calculate within 20, working within the 10 boundary <br> - use their knowledge of bonds of 10 to find three addends that sum to 10 | Mastering Number <br> - continue to explore a range of strategies to subtract across the 10 -boundary <br> - review bonds of 20 in which the given addend is greater than 10, and reason about bonds of 20, in which the given addend is less than 10 <br> - practise previously explored strategies to support their reasoning about inequalities and equations <br> - review doubles and near doubles and transform additions in which two addends are adjacent odd/ even numbers into doubles <br> - consolidate previously taught facts and strategies through continued, varied practice |

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- consolidate their understanding of the numbers 10 and 20 as ' 10 and a bit'
- consolidate their understanding of the linear number system to 20 and reason about midpoints


## Place value

Step I Numbers to 20
Step 2 Count objects to 100 by making IOs
Step 3 Recognise tens and ones
Step 4 Use a place value chart
Step 5 Partition numbers to 100
Step 6 Write numbers to 100 in words
Step 7 Flexibly partition numbers to 100
Step 8 Write numbers to 100 in expanded form
Step 9 IOs on the number line to 100
Step 1010 s and Is on the number line to 100
Step I I Estimate numbers on a number line
Step 12 Compare objects
Step 13 Compare numbers
Step 14 Order objects and numbers
Step 15 Count in $2 \mathrm{~s}, 5 \mathrm{~s}$ and 10 s
Step 16 Count in 3 s
Addition \& Subtraction
Step I Bonds to IO
Step 2 Fact families - addition and subtraction bonds within 20
Step 3 Related facts
Step 4 Bonds to 100 (tens)
Step 5 Add and subtract Is
Step 6 Add by making 10
Step 7 Add three I-digit numbers
Step 8 Add to the next 10
Step 9 Add across a 10

- use their knowledge of the composition of numbers within 20 to add and subtract across the IO-boundary
- use their understanding of the linear number system to 10 to position multiples of 10 on a 0 100 number line and reason about midpoints

Measurement - money
Step I Count money - pence
Step 2 Count money - pounds (notes and coins)
Step 3 Count money - pounds and pence
Step 4 Choose notes and coins
Step 5 Make the same amount
Step 6 Compare amounts of money
Step 7 Calculate with money
Step 8 Make a pound
Step 9 Find change
Step 10 Two-step problems
Multiplication \& Division
Step I Recognise equal groups
Step 2 Make equal groups
Step 3 Add equal groups
Step 4 Introduce the multiplication symbol
Step 5 Multiplication sentences
Step 6 Use arrays
Step 7 Make equal groups - grouping
Step 8 Make equal groups - sharing
Step 9 The 2 times-table
Step 10 Divide by 2
Step I I Doubling and halving
Step 12 Odd and even numbers
Step 13 The 10 times-table
Step 14 Divide by 10

## Fractions

Step I Introduction to parts and whole
Step 2 Equal and unequal parts
Step 3 Recognise a half
Step 4 Find a half
Step 5 Recognise a quarter
Step 6 Find a quarter
Step 7 Recognise a third
Step 8 Find a third
Step 9 Find the whole
Step 10 Unit fractions
Step II Non-unit fractions
Step 12 Recognise the equivalence of a half and two quarters
Step 13 Recognise three-quarters
Step 14 Find three-quarters
Step 15 Count in fractions up to a whole
Geometry - Position \& Direction
Step I Language of position
Step 2 Describe movement
Step 3 Describe turns
Step 4 Describe movement and turns
Step 5 Shape patterns with turns
Measurement - time
Step I O'clock and half past
Step 2 Quarter past and quarter to
Step 3 Tell time past the hour
Step 4 Tell time to the hour
Step 5 Tell the time to 5 minutes
Step 6 Minutes in an hour
Step 7 Hours in a day

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Step 10 Subtract across 10
Step II Subtract from a 10
Step 12 Subtract a I-digit number from a 2-digit number (across a 10 )
Step 1310 more, 10 less
Step 14 Add and subtract 10 s
Step 15 Add two 2-digit numbers (not across a 10 )
Step 16 Add two 2-digit numbers (across a 10 )
Step 17 Subtract two 2-digit numbers (not across a 10 )
Step 18 Subtract two 2-digit numbers (across a 10)
Step 19 Mixed addition and subtraction
Step 20 Compare number sentences
Step 21 Missing number problems
Geometry - shape
Step I Recognise 2-D and 3-D shapes
Step 2 Count sides on 2-D shapes
Step 3 Count vertices on 2-D shapes
Step 4 Draw 2-D shapes
Step 5 Lines of symmetry on shapes
Step 6 Use lines of symmetry to complete shapes
Step 7 Sort 2-D shapes
Step 8 Count faces on 3-D shapes
Step 9 Count edges on 3-D shapes
Step 10 Count vertices on 3-D shapes
Step II Sort 3-D shapes
Step 12 Make patterns with 2-D and 3-D shapes

## Year 3

Fluent in Five

Place value
Step I Represent numbers to 100
Step 2 Partition numbers to 100
Step 3 Number line to 100
Step 4 Hundreds

Step 15 The 5 times-table
Step 16 Divide by 5
Step 17 The 5 and 10 times-tables
Measurement - Length \& Height
Step I Measure in centimetres
Step 2 Measure in metres
Step 3 Compare lengths and heights
Step 4 Order lengths and heights
Step 5 Four operations with lengths and heights
Measurement - Mass, Capacity and
Temperature
Step I Compare mass
Step 2 Measure in grams
Step 3 Measure in kilograms
Step 4 Four operations with mass
Step 5 Compare volume and capacity
Step 6 Measure in millilitres
Step 7 Measure in litres
Step 8 Four operations with volume and capacity Step 9 Temperature

Fluent in Five
Multiplication \& Division
Step I Multiples of 10
Step 2 Related calculations
Step 3 Reasoning about multiplication

Statistics
Step I Make tally charts
Step 2 Tables
Step 3 Block diagrams
Step 4 Draw pictograms (I-I)
Step 5 Interpret pictograms (I-I)
Step 6 Draw pictograms (2, 5 and 10 )
Step 7 Interpret pictograms (2,5 and 10)

## Fluent in Five

Fractions
Step I Add fractions
Step 2 Subtract fractions
Step 3 Partition the whole
Step 4 Unit fractions of a set of objects

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Step 6 Partition numbers to 1,000
Step 7 Flexible partitioning of numbers to I,000
Step 8 Hundreds, tens and ones
Step 9 Find I, 10 or 100 more or less
Step 10 Number line to I,000
Step II Estimate on a number line to I,000
Step 12 Compare numbers to 1,000
Step 13 Order numbers to I,000
Step 14 Count in 50 s
Addition \& Subtraction
Step I Apply number bonds within 10
Step 2 Add and subtract Is
Step 3 Add and subtract 10 s
Step 4 Add and subtract 100s
Step 5 Spot the pattern
Step 6 Add Is across a 10
Step 7 Add IOs across a 100
Step 8 Subtract Is across a 10
Step 9 Subtract 10 s across a 100
Step 10 Make connections
Step II Add two numbers (no exchange)
Step 12 Subtract two numbers (no exchange)
Step 13 Add two numbers (across a I0)
Step 14 Add two numbers (across a 100)
Step 15 Subtract two numbers (across a 10 )
Step 16 Subtract two numbers (across a 100 )
Step 17 Add 2-digit and 3-digit numbers
Step 18 Subtract a 2-digit number from a 3-digit number
Step 19 Complements to 100
Step 20 Estimate answers
Step 21 Inverse operations

Step 4 Multiply a 2-digit number by a I-digit number - no exchange
Step 5 Multiply a 2-digit number by a I-digit number - with exchange
Step 6 Link multiplication and division
Step 7 Divide a 2-digit number by a I-digit number - no exchange
Step 8 Divide a 2-digit number by a I-digit number - flexible partitioning
Step 9 Divide a 2-digit number by a I-digit number - with remainders
Step 10 Scaling
Step II How many ways?
Measurement - Length \& Perimeter Step I Measure in metres and centimetres
Step 2 Measure in millimetres
Step 3 Measure in centimetres and millimetres Step 4 Metres, centimetres and millimetres Step 5 Equivalent lengths (metres and centimetres)
Step 6 Equivalent lengths (centimetres and millimetres)
Step 7 Compare lengths
Step 8 Add lengths
Step 9 Subtract lengths
Step 10 What is perimeter?
Step II Measure perimeter
Step 12 Calculate perimeter

## Fractions

Step I Understand the denominators of unit fractions
Step 2 Compare and order unit fractions

Step 5 Non-unit fractions of a set of objects
Step 6 Reasoning with fractions of an amount
Geometry - shape
Step I Turns and angles
Step 2 Right angles
Step 3 Compare angles
Step 4 Measure and draw accurately
Step 5 Horizontal and vertical
Step 6 Parallel and perpendicular
Step 7 Recognise and describe 2-D shapes
Step 8 Draw polygons
Step 9 Recognise and describe 3-D shapes
Step 10 Make 3-D shapes

## Money

Step I Pounds and pence
Step 2 Convert pounds and pence
Step 3 Add money
Step 4 Subtract money
Step 5 Find change
Measurement - time
Step 1 Roman numerals to 12
Step 2 Tell the time to 5 minutes
Step 3 Tell the time to the minute
Step 4 Read time on a digital clock
Step 5 Use a.m. and p.m.
Step 6 Years, months and days
Step 7 Days and hours
Step 8 Hours and minutes - use start and end times Step 9 Hours and minutes - use durations
Step 10 Minutes and seconds
Step II Units of time

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|  | Step 22 Make decisions <br> Multiplication \& Division <br> Step I Multiplication - equal groups <br> Step 2 Use arrays <br> Step 3 Multiples of 2 <br> Step 4 Multiples of 5 and 10 <br> Step 5 Sharing and grouping <br> Step 6 Multiply by 3 <br> Step 7 Divide by 3 <br> Step 8 The 3 times-table <br> Step 9 Multiply by 4 <br> Step 10 Divide by 4 <br> Step II The 4 times-table <br> Step 12 Multiply by 8 <br> Step 13 Divide by 8 <br> Step 14 The 8 times-table <br> Step 15 The 2, 4 and 8 times-tables | Step 3 Understand the numerators of non-unit fractions <br> Step 4 Understand the whole <br> Step 5 Compare and order non-unit fractions <br> Step 6 Fractions and scales <br> Step 7 Fractions on a number line <br> Step 8 Count in fractions on a number line <br> Step 9 Equivalent fractions on a number line <br> Step 10 Equivalent fractions as bar models <br> Measurement - Mass \& Capacity <br> Step I Use scales <br> Step 2 Measure mass in grams <br> Step 3 Measure mass in kilograms and grams <br> Step 4 Equivalent masses (kilograms and grams) <br> Step 5 Compare mass <br> Step 6 Add and subtract mass <br> Step 7 Measure capacity and volume in millilitres <br> Step 8 Measure capacity and volume in litres and millilitres <br> Step 9 Equivalent capacities and volumes (litres and millilitres) <br> Step 10 Compare capacity and volume <br> Step I I Add and subtract capacity and volume | Step 12 Solve problems with time <br> Statistics <br> Step I Interpret pictograms <br> Step 2 Draw pictograms <br> Step 3 Interpret bar charts <br> Step 4 Draw bar charts <br> Step 5 Collect and represent data <br> Step 6 Two-way tables |
| :---: | :---: | :---: | :---: |
| Year 4 | Mastering Number <br> Place value <br> Step I Represent numbers to I,000 <br> Step 2 Partition numbers to I,000 <br> Step 3 Number line to I,000 <br> Step 4 Thousands <br> Step 5 Represent numbers to 10,000 <br> Step 6 Partition numbers to 10,000 <br> Step 7 Flexible partitioning of numbers to 10,000 | Mastering Number <br> Multiplication \& Division <br> Step I Factor pairs <br> Step 2 Use factor pairs <br> Step 3 Multiply by 10 <br> Step 4 Multiply by 100 <br> Step 5 Divide by 10 <br> Step 6 Divide by 100 <br> Step 7 Related facts - multiplication and division | Mastering Number <br> Shapes <br> Step I Make a whole with tenths <br> Step 2 Make a whole with hundredths <br> Step 3 Partition decimals <br> Step 4 Flexibly partition decimals <br> Step 5 Compare decimals <br> Step 6 Order decimals <br> Step 7 Round to the nearest whole number |

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Step 9 Number line to 10,000
Step 10 Estimate on a number line to 10,000
Step II Compare numbers to 10,000
Step 12 Order numbers to 10,000
Step 13 Roman numerals
Step 14 Round to the nearest 10
Step 15 Round to the nearest 100
Step 16 Round to the nearest 1,000
Step 17 Round to the nearest 10,100 or 1,000

## Addition \& Subtraction

Step I Add and subtract Is, 10s, 100s and I,000s
Step 2 Add up to two 4-digit numbers - no exchange
Step 3 Add two 4-digit numbers - one exchange
Step 4 Add two 4-digit numbers - more than one exchange
Step 5 Subtract two 4-digit numbers - no exchange
Step 6 Subtract two 4-digit numbers - one exchange
Step 7 Subtract two 4-digit numbers - more than one exchange
Step 8 Efficient subtraction
Step 9 Estimate answers
Step 10 Checking strategies
Measurement - Area
Step I What is area?
Step 2 Count squares
Step 3 Make shapes
Step 4 Compare areas

## Multiplication \& Division

Step I Multiples of 3
Step 2 Multiply and divide by 6

Step 8 Informal written methods for multiplication Step 9 Multiply a 2-digit number by a I-digit number
Step 10 Multiply a 3-digit number by a I-digit number
Step I I Divide a 2-digit number by a I-digit number (I)
Step 12 Divide a 2-digit number by a I-digit number (2)
Step 13 Divide a 3-digit number by a I-digit number
Step 14 Correspondence problems Step I 5 Efficient multiplication

Measurement - Length \& Perimeter Step I Measure in kilometres and metres
Step 2 Equivalent lengths (kilometres and metres)
Step 3 Perimeter on a grid
Step 4 Perimeter of a rectangle
Step 5 Perimeter of rectilinear shapes
Step 6 Find missing lengths in rectilinear shapes
Step 7 Calculate the perimeter of rectilinear shapes
Step 8 Perimeter of regular polygons
Step 9 Perimeter of polygons

## Fractions

Step I Understand the whole Step 2 Count beyond I
Step 3 Partition a mixed number
Step 4 Number lines with mixed numbers
Step 5 Compare and order mixed numbers
Step 6 Understand improper fractions

Step 8 Halves and quarters as decimals

## Decimals

Step I Write money using decimals
Step 2 Convert between pounds and pence
Step 3 Compare amounts of money
Step 4 Estimate with money
Step 5 Calculate with money
Step 6 Solve problems with money
Geometry - Position \& Direction
Step I Describe position using coordinates
Step 2 Plot coordinates
Step 3 Draw 2-D shapes on a grid
Step 4 Translate on a grid
Step 5 Describe translation on a grid
Money
Step I Years, months, weeks and days
Step 2 Hours, minutes and seconds
Step 3 Convert between analogue and digital times
Step 4 Convert to the 24 hour clock
Step 5 Convert from the 24 hour clock

Time
Step I Understand angles as turns
Step 2 Identify angles
Step 3 Compare and order angles
Step 4 Triangles
Step 5 Quadrilaterals
Step 6 Polygons
Step 7 Lines of symmetry
Step 8 Complete a symmetric figure

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|  | Step 36 times-table and division facts Step 4 Multiply and divide by 9 <br> Step 59 times-table and division facts <br> Step 6 The 3, 6 and 9 times-tables <br> Step 7 Multiply and divide by 7 <br> Step 87 times-table and division facts <br> Step 9 II times-table and division facts <br> Step 1012 times-table and division facts <br> Step II Multiply by I and 0 <br> Step I 2 Divide a number by I and itself <br> Step 13 Multiply three numbers | Step 7 Convert mixed numbers to improper fractions <br> Step 8 Convert improper fractions to mixed numbers <br> Step 9 Equivalent fractions on a number line <br> Step 10 Equivalent fraction families <br> Step I I Add two or more fractions <br> Step 12 Add fractions and mixed numbers <br> Step 13 Subtract two fractions <br> Step 14 Subtract from whole amounts <br> Step 15 Subtract from mixed numbers <br> Decimals <br> Step I Tenths as fractions <br> Step 2 Tenths as decimals <br> Step 3 Tenths on a place value chart <br> Step 4 Tenths on a number line <br> Step 5 Divide a I-digit number by 10 <br> Step 6 Divide a 2-digit number by 10 <br> Step 7 Hundredths as fractions <br> Step 8 Hundredths as decimals <br> Step 9 Hundredths on a place value chart <br> Step 10 Divide a I- or 2-digit number by 100 | Statistics <br> Step I Interpret charts <br> Step 2 Comparison, sum and difference <br> Step 3 Interpret line graphs <br> Step 4 Draw line graphs |
| :---: | :---: | :---: | :---: |
| Year 5 | Mastering Number <br> Place value <br> Step I Roman numerals to I,000 <br> Step 2 Numbers to 10,000 <br> Step 3 Numbers to 100,000 <br> Step 4 Numbers to I,000,000 <br> Step 5 Read and write numbers to $1,000,000$ <br> Step 6 Powers of 10 <br> Step 7 I0/I00/I,000/I0,000/100,000 more or less <br> Step 8 Partition numbers to $1,000,000$ | Mastering Number <br> Multiplication \& Division <br> Step I Multiply up to a 4-digit number by a Idigit number <br> Step 2 Multiply a 2-digit number by a 2-digit number (area model) <br> Step 3 Multiply a 2-digit number by a 2-digit number <br> Step 4 Multiply a 3-digit number by a 2-digit number | Mastering Number <br> Shape <br> Step I Understand and use degrees <br> Step 2 Classify angles <br> Step 3 Estimate angles <br> Step 4 Measure angles up to 180 <br> Step 5 Draw lines and angles accurately <br> Step 6 Calculate angles around a point <br> Step 7 Calculate angles on a straight line <br> Step 8 Lengths and angles in shapes |

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 MATHS CURRICULUM OVERVIEWStep 9 Number line to $1,000,000$
Step 10 Compare and order numbers to 100,000
Step I I Compare and order numbers to 1,000,000
Step 12 Round to the nearest I0, 100 or I,000
Step 13 Round within 100,000
Step 14 Round within I,000,000

## Addition \& Subtraction

Step I Mental strategies
Step 2 Add whole numbers with more than four digits Step 3 Subtract whole numbers with more than four digits
Step 4 Round to check answers
Step 5 Inverse operations (addition and subtraction)
Step 6 Multi-step addition and subtraction problems
Step 7 Compare calculations
Step 8 Find missing numbers

## Multiplication \& Division

Step I Multiples
Step 2 Common multiples
Step 3 Factors
Step 4 Common factors
Step 5 Prime numbers
Step 6 Square numbers
Step 7 Cube numbers
Step 8 Multiply by 10, 100 and I,000
Step 9 Divide by 10, 100 and 1,000
Step 10 Multiples of 10, 100 and 1,000
Fraction A
Step I Find fractions equivalent to a unit fraction
Step 2 Find fractions equivalent to a non-unit fraction Step 3 Recognise equivalent fractions

Step 5 Multiply a 4-digit number by a 2-digit number
Step 6 Solve problems with multiplication Step 7 Short division
Step 8 Divide a 4-digit number by a I-digit number
Step 9 Divide with remainders
Step 10 Efficient division
Step I I Solve problems with multiplication and division

## Fraction B

Step I Multiply a unit fraction by an integer Step 2 Multiply a non-unit fraction by an integer Step 3 Multiply a mixed number by an integer Step 4 Calculate a fraction of a quantity
Step 5 Fraction of an amount
Step 6 Find the whole
Step 7 Use fractions as operators
Decimals and Percentages
Step I Decimals up to 2 decimal places
Step 2 Equivalent fractions and decimals (tenths) Step 3 Equivalent fractions and decimals (hundredths)
Step 4 Equivalent fractions and decimals
Step 5 Thousandths as fractions
Step 6 Thousandths as decimals
Step 7 Thousandths on a place value chart
Step 8 Order and compare decimals (same number of decimal places)
Step 9 Order and compare any decimals with up to 3 decimal places
Step 10 Round to the nearest whole number

Step 9 Regular and irregular polygons
Step 10 3-D shapes

## Position \& Direction

Step I Read and plot coordinates
Step 2 Problem solving with coordinates
Step 3 Translation
Step 4 Translation with coordinates
Step 5 Lines of symmetry
Step 6 Reflection in horizontal and vertical lines

## Decimals

Step I Use known facts to add and subtract decimals within I
Step 2 Complements to I
Step 3 Add and subtract decimals across I
Step 4 Add decimals with the same number of decimal places
Step 5 Subtract decimals with the same number of decimal places
Step 6 Add decimals with different numbers of decimal places
Step 7 Subtract decimals with different numbers of decimal places
Step 8 Efficient strategies for adding and subtracting decimals
Step 9 Decimal sequences
Step 10 Multiply by 10, 100 and 1,000
Step II Divide by 10, 100 and I,000
Step 12 Multiply and divide decimals - missing values

## Negative numbers

Step I Understand negative numbers
Step 2 Count through zero in Is

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 MATHS CURRICULUM OVERVIEW|  | Step 4 Convert improper fractions to mixed numbers <br> Step 5 Convert mixed numbers to improper fractions <br> Step 6 Compare fractions less than I <br> Step 7 Order fractions less than I <br> Step 8 Compare and order fractions greater than I <br> Step 9 Add and subtract fractions with the same denominator <br> Step 10 Add fractions within I <br> Step II Add fractions with total greater than I <br> Step 12 Add to a mixed number <br> Step 13 Add two mixed numbers <br> Step 14 Subtract fractions <br> Step 15 Subtract from a mixed number <br> Step 16 Subtract from a mixed number - breaking the whole <br> Step 17 Subtract two mixed numbers | Step II Round to I decimal place <br> Step 12 Understand percentages <br> Step 13 Percentages as fractions <br> Step 14 Percentages as decimals <br> Step 15 Equivalent fractions, decimals and percentages <br> Perimeter \& Area <br> Step I Perimeter of rectangles <br> Step 2 Perimeter of rectilinear shapes <br> Step 3 Perimeter of polygons <br> Step 4 Area of rectangles <br> Step 5 Area of compound shapes <br> Step 6 Estimate area <br> Statistics <br> Step I Draw line graphs <br> Step 2 Read and interpret line graphs <br> Step 3 Read and interpret tables <br> Step 4 Two-way tables <br> Step 5 Read and interpret timetables | Step 3 Count through zero in multiples <br> Step 4 Compare and order negative numbers <br> Step 5 Find the difference <br> Converting units <br> Step I Kilograms and kilometres <br> Step 2 Millimetres and millilitres <br> Step 3 Convert units of length <br> Step 4 Convert between metric and imperial units <br> Step 5 Convert units of time <br> Step 6 Calculate with timetables <br> Volume <br> Step I Cubic centimetres <br> Step 2 Compare volume <br> Step 3 Estimate volume <br> Step 4 Estimate capacity |
| :---: | :---: | :---: | :---: |
| Year 6 | Fluent in Five <br> Place value <br> Step I Numbers to I,000,000 <br> Step 2 Numbers to $10,000,000$ <br> Step 3 Read and write numbers to $10,000,000$ <br> Step 4 Powers of 10 <br> Step 5 Number line to $10,000,000$ <br> Step 6 Compare and order any integers <br> Step 7 Round any integer <br> Step 8 Negative numbers | Fluent in Five <br> Ratio <br> Step I Add or multiply? <br> Step 2 Use ratio language <br> Step 3 Introduction to the ratio symbol <br> Step 4 Ratio and fractions <br> Step 5 Scale drawing <br> Step 6 Use scale factors <br> Step 7 Similar shapes <br> Step 8 Ratio problems <br> Step 9 Proportion problems <br> Step 10 Recipes | Fluent in Five <br> Shape <br> Step I Measure and classify angles <br> Step 2 Calculate angles <br> Step 3 Vertically opposite angles <br> Step 4 Angles in a triangle <br> Step 5 Angles in a triangle - special cases <br> Step 6 Angles in a triangle - missing angles <br> Step 7 Angles in quadrilaterals <br> Step 8 Angles in polygons <br> Step 9 Circles <br> Step 10 Draw shapes accurately |

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Addition, Subtraction, Multiplication \&
Division
Step I Add and subtract integers
Step 2 Common factors
Step 3 Common multiples
Step 4 Rules of divisibility
Step 5 Primes to 100
Step 6 Square and cube numbers
Step 7 Multiply up to a 4-digit number by a 2-digit number
Step 8 Solve problems with multiplication
Step 9 Short division
Step 10 Division using factors
Step II Introduction to long division
Step 12 Long division with remainders
Step 13 Solve problems with division
Step 14 Solve multi-step problems
Step 15 Order of operations
Step 16 Mental calculations and estimation
Step I 7 Reason from known facts

Fractions A
Step I Equivalent fractions and simplifying
Step 2 Equivalent fractions on a number line
Step 3 Compare and order (denominator)
Step 4 Compare and order (numerator)
Step 5 Add and subtract simple fractions
Step 6 Add and subtract any two fractions
Step 7 Add mixed numbers
Step 8 Subtract mixed numbers
Step 9 Multi-step problems
Fractions B
Step I Multiply fractions by integers

Step I/ Nets of 3-D shapes
Position \& Direction
Step I The first quadrant
Step 2 Read and plot points in four quadrants
Step 3 Solve problems with coordinates
Step 4 Translations
Step 5 Reflections
Themed projects, consolidation and problem solving

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Step 2 Multiply fractions by fractions
Step 3 Divide a fraction by an integer
Step 4 Divide any fraction by an integer
Step 5 Mixed questions with fractions
Step 6 Fraction of an amount
Step 7 Fraction of an amount - find the whole
Converting units
Step I Metric measures
Step 2 Convert metric measures
Step 3 Calculate with metric measures
Step 4 Miles and kilometres
Step 5 Imperial measures

